1. Opening Scene- *Shrine of Kings*
2. 1 (**Noah**), 2 (**Sharna**), 3 (**Huun**) join Force.
3. Battle 1 – Courtyard.
4. Scene – Jail scene (Force branded as traitors and make escape).
5. 4 (**Olivia**) and 5 (**Craig**) join.
6. Battle 2 – Jail.
7. Town Segment- *Erium* – Allows purchases, save etc.
8. Scene – Introduction of **Eddie**. Info on **Olivia, Craig, Eddie.**
9. Battle 3 – Woodlands.
10. Scene - Force escapes to *Rebel’s Hideout* with instructions to go to *Avaria*.
11. **Olivia** and **Craig** leave party. 6 (**Eddie**) joins.
12. Scene – *Hermit’s Cabin* scene.
13. Advisor (**Hugh**) and 7 (**Tyson**) joins the Force as NPCs.
14. Scene – *Erium-Reyval Border* Scene. Force is stopped.
15. 8 (**Crook**), 9 (***Liza***) or (***Tyson***) joins the Force.
16. Meet Trevor’s Cow.
17. Battle 4 – Reyval Border Battle– End of Chapter Battle.
18. Scene – Head to *Reyval*
19. **End** **of chapter 1**.
20. Town Exploration – Shopping, info gathering and saving etc.
21. Scene – At the chapel. More of enemy plot revealed.
22. Scene – Force is trapped
23. Battle 5 – Outside Chapel
24. Scene – Fleeing town. Stopped by 10 (**Vance**) for some bullshit Head out for *Avaria*. Introduce NPC
25. Battle 6 – Plains
26. Scene – NPC
27. Scene – NPC leads Force from hiding place to safety.
28. 11 (***Lewis***) or 12 (***Gwyneth***) joins (condition based join)
29. Battle 7 – Goblin’s Cave.
30. Scene – Lewis/Gwyneth wanting to save townspeople of *Guarn*.
31. 13 (***Hauron***) or 14 (***Sampson***) joins Force
32. Scene – Decision to travel to *Guarn*.
33. Town Exploration – Shopping etc.
34. Scene – Town elder conversation. Enemy army marching on *Avaria*, led by **Stone**.
35. Battle 8 – Plains 2.
36. Scene – Reveals **Stone** identity and working for **Lexus**.
37. **End of chapter 2**.
38. Scene - Force heads back to *Guarn* to plan rescue of *Avaria*.
39. Scene – Plan to rescue *Avaria*. Introduce 16 (**Krys**). Seek help from neighbor (*Signus*) army.
40. 15 (**Trevor**) joins Force, Introduce 17 (**Gerrard**)
41. Town Exploration – *Signus*. Very hostile to Force. No shops 16 (**Krys**) joins the Force
42. Battle 9 – *Signus* Battle. Royal force attacks Force for unknown reason
43. Scene – King talks to Force, revealing he will not help as loyal to **Lexus**. King (**Gulwin**) revealed as Under General 2.
44. Scene –17 (**Gerrard**), 18 (**Felix**) and 19 (Zane) (loyal subjects) defy the Kingdom and escape to help the force rescue *Avaria.*
45. **Gerrard** and 18 (***Felix***) or 19 (***Zane***) Joins Force.
46. Scene – Pre Battle. Gates. **Noah** and **Gerrard** split force to destroy enemy stronghold.
47. Battle 10 – Simultaneous Battle. 1 Force battle reinforcements, one battles main army
48. Scene – Reunited Force heads to *Avaria*.
49. Town Exploration – No Shops until freed.
50. Scene – *Avaria* throne room. Force doesn’t realize it is a trap. Introduce 25 (**Azure**)
51. Battle 11 – Throne Room. Protect the Royal Family. Battle against **Stone**. **Stone** escapes.
52. Scene – Royal family thanks warriors, allows them access to holy place.
53. Scene, **Noah**, **Sharna**, **Gerrard** and Hugh visit holy palace (in *Avaria*). Enemy plot revealed with the seals. Directions given to Western Shrine (1st shrine).
54. Scene –25 (**Azure**) ordered to stay and rebuild *Avaria.*
55. **End of chapter 3**.
56. Town Exploration – Shops etc.
57. Battle 12 – Outside town. **Gulwin**’s Army blocking way to Western Shrine.
58. Scene – **Gulwin** escapes with force, Force enters Western Shrine.
59. Scene - The force enter the shrine, expecting **Gulwin** to be blocking their way with his army.
60. Scene - Inner sanctum, shrine still seems empty, force is wary. As they approach the altar, they are attacked by combined **Stone** and **Gulwin**’s army Cut scene, 20 (**Reid**) joins.
61. Battle 13 - The Western Shrine
62. Scene – **Gulwin** explains about trying to save his daughter. Force leaves him after explanation. The force leaves *Western Shrine* and heads for the next shrine, near a religious town- *Lashei*.
63. **Lexus** shows up and possesses **Gulwin** with a devil.
64. Scene -**Gulwin** uses his power to break the seal/steal the seal (whichever is appropriate)
65. Force stops to setup camp. 21 (**Balek**) steals food and is later caught and joins.
66. Scene - Force enters *Lashei*. The townsfolk aren't keen on the priest, but accept him as their leader.
67. Town Exploration - Shops etc 22 (**Norman**) joins the Force. 23 (**Joel**) side quest.
68. Scene - Priest **Raltis** casts the Force out of town, saying they are agents of the dark. Location of Shrine 2-*Shrine of Lashei* revealed close by.
69. Scene - *Shrine of Lashei* entrance. **Raltis** closes shrine door and refuses entry. Key is thrown into chasm below.
70. Scene - Gerrard leads a small force to recover key (**Krys** - must be with this party) while main force stays to enter shrine.
71. Battle 14 – **The Great Cliff**. Find the Shrine Key.
72. Scene - Krys flies key up to Force 1 whilst force 2 re-climbs chasm. Force 1 enters shrine to confront **Raltis.**
73. Scene – Priest (**Raltis)** revealed as Under General 3, worked to stop force entering shrine. He summons some creatures, starting a battle.
74. Battle 15 - The Shrine. Force 1 only
75. Scene – Weakened **Raltis** disappears from the force, leaving them in the shrine.
76. Scene - The force, convinced the seal is safe, decide to head to *Lashei* to confront **Raltis** in his weakened state. Just as they leave, **Nokajiku** appears behind the force. He holds them off with fire and manages to break / steal the seal.
77. Scene - Outside the shrine, 24 (Kigane) appears, saying she was tracking the ninja that attacked them.
78. 24 (**Kigane**) joins force.
79. **End of chapter 4**.
80. Scene - Arrival in port town- *Taben* with **Gerrard**.
81. 25 (***Wiley***) or 26 (***Anthos***) joins the force
82. Town Exploration - Shops etc.
83. Scene – *Taben*. Enemies attacking a ship, force rush to save as they need a boat.
84. Battle 16 - *Taben* Battle. Save the captain
85. Scene - Captain agrees to take force as they saved his ship.
86. Scene - On the open sea- *The Great Sea*.
87. Battle 17 - Protect the ship
88. Scene - Ship damaged and limps into the port- *Kyo*
89. Scene - Captain orders their crew to repair ship.
90. Town Exploration - Shops etc. Find 27 (**Cypriel**)
91. Scene - Force meets town leader, **Kigane** explains situation, force given directions to shrine 3- *Shrine of Serenity*.
92. Scene - *Shrine of Serenity*. Force enters and it seems quiet. Wondering if they had gone to wrong shrine, they start to leave. **Nokajiku** traps force with his army.
93. Battle 18 - *Shrine of Serenity*.
94. Scene - The weakened **Nokajiku** disappears. **Noah** moves to check the seal. As he approaches, a tripwire is set off, causing an explosion. **Noah** is caught in explosion. Force rushes **Noah** back to *Kyo.*
95. **End of chapter 5**.
96. Scene - Back at *Kyo*. **Noah** must recover from the explosion and stays at town. **Gerrard** now commands the force temporarily (reluctantly).
97. Scene - Shrine 4- *Shrine of the Tides* revealed as being in the middle of the Great Lake / Sea on a small island. 28(**Romeo**) joins. Force heads to *Shrine of Tides* by boat.
98. Scene - *Shrine of Tides*. Enemy Commander (**Mistal**) is waiting for force at shrine. She invites them in to battle her.
99. Battle 19 - *Shrine of Tides* (Darkness battle? reveal terrain as you move?)
100. Scene - **Mistal**, still strong, holds the Force back with a wall of energy. **Nokajiku** or **Lexus** appears again and destroys/captures the seal. Darkness envelops room and the two are gone when it lifts.
101. Scene - Force rushes back to *Kyo* to check on **Noah** and get information.
102. Find 29 (**Marahar**)
103. Town Exploration - Upgraded Shops
104. Scene - **Noah**, still injured, is unable to fight for the force, but goes along as he won't be left behind. The towns leader mentions a town-*Nahariya* with a shrine to the north on the mainland, so the force re-board the boat and leave for the mainland again
105. Scene - Force arrives in *Nahariya*
106. Town Exploration - Shops etc
107. Scene - **Noah** suddenly becomes ill and is unable to continue the march with the army. **Gerrard** and **Sharna** take **Noah** to an infirmary.
108. Scene – Some healer says **Noah** needs much rest to heal his injuries, and must stay behind.
109. Scene - **Gerrard** and **Sharna** locate town leader to find info on the shrine. He tells them the directions, and also tells them about a holy sword, which he recommends they should create.
110. Scene - Outside *Nahariya*, **Gulwin** (Gerrard's father) confronts the Force again, to slow them down.
111. Battle 20 - Mountains with **Gulwin** (Halfway through battle he escapes)
112. Scene - Force approaches the *Holy Temple* in the mountains. The Temple Monks allow the Force to enter the shrine and states they will be tested.
113. Scene - The Blade of a Holy Sword stands in front of the Force, held up by a power. As **Gerrard** reaches to take the Blade, the Temple Monks challenge the Force.
114. Battle 21 - Temple battle
115. Scene - The Monks allow **Gerrard** to take the Blade, stating he had to be challenged to be allowed the sword.
116. Scene - As **Gerrard** attempts to wield the blade, it slips from his grip. The Monk leader (confused) informs **Gerrard** that a curse will be placed on people who are unworthy, but having past their test, he lets **Gerrard** leave with the sword. The Force heads back to visit **Noah**. Meet 30 (**Mithra**), he joins.
117. Scene - Halfway back to *Nahariya*, an explosion occurs in the town. Worried about **Noah**, the Force rushes back
118. Scene - *Nahariya* is on fire. The force finds some survivors, but is unable to find **Noah**. In the chaos, **Stone** and **Nokajiku** attack the force with an army.
119. Battle 22 - *Nahariya* on Fire (Force progress hampered by the fire)
120. Scene - The Force helps repair the town as much as possible. Finding the healer, he informs the Force that a Mage and a Dwarven Warrior kidnapped the **Noah** and took him from town.
121. Scene - Enraged, **Gerrard** and **Sharna** decide to march on to Shrine five- *The Shrine of Solitude*, to rescue **Noah**.
122. Town Exploration - Ruined town, Shops, etc.
123. Find 31 (**Justine**).
124. Scene - As the Force leaves town, **Raltis** appears to block the Force. **Raltis** tosses a helpless archer to the side (**Annie**). **Huun** recognizes her and wants to save her.
125. Battle 23 – **Raltis** reappears to stop force
126. 32 (**Annie**) joins.
127. Scene - Force marches on to the *Shrine of Solitude*. As they step inside, each of the Under Generals reveal themselves. The Force demands the **Noah**'s release.
128. Battle 24.1 – **Stone, Gulwin, Raltis and Nokajiku** vs. Force
129. Scene - Halfway through battle map, **Mistal** appears to aid the Under Generals
130. Battle 24.2 – **UGs** and **Mistal** vs. Force
131. Scene – End of battle. **Lexus** appears before the Force and destroys the seal. Using Dark Power, he restores **Stone**, **Gulwin, Raltis, Nokajiku,** and **Mistal**. **Gerrard** demands they release the **Noah**, to which the enemy appears confused, even **Lexus**.
132. Scene – Strong Flames burn areas around the Under Generals, stopping them from moving. **Craig** and **Azure** appear before the force. Behind them, **Olivia** appears and to attack the generals. **Craig**, **Gerrard**, **Olivia** and **Azure** keep **Stone**, **Gulwin, Raltis, and Nokajiku** busy. **Mistal** is also about to escape when **Noah** appears with a blazing sword and takes on **Mistal.** Fearing the numbers of the Force, **Lexus** flees with his group.
133. Scene - The four characters reassure the Force of their safety. **Gerrard** and **Noah** are relieved to see each other. **Olivia** and **Craig** appeared in the burning town earlier to rescue **Noah** so the Under Generals wouldn't hurt him.
134. 4 (**Olivia**), 5 (**Craig**), 33 (**Azure**) join the Force.
135. Scene - Force recap on their situation with the seals. **Azure** tells the force of the god they visited earlier. They decide to go visit the *Ancient Chapel.*
136. Town Exploration - rebuilt town, shops etc
137. Scene - Force gets directions to the *Ancient Chapel* from the god
138. Battle 25 - Stronger Darkness Creatures block way to shrine
139. **End of chapter 6**.
140. **FLASHBACK:** Scene - **Noah** rests in the church/house/whatever, when **Craig** and **Olivia** burst in. The healer caring for him rushes to his defense, but backs down when **Noah** recognizes them.
141. Scene - **Noah** asks what they are doing here, and why they seem urgent. **Craig** tells him that they have been following a step or two behind them the whole time. With **Lexus**’ attention being so focused on **Noah**’s force, they were able to move about quite freely. **Craig** urges **Noah** to leave with them, as **Lexus** knows he’s here and is after him. **Noah** refuses to leave, citing not wanting to put the rest of the force through undue worries should they return and find him gone. **Azure** swoops into the room, and has been with **Craig** and **Olivia** for a while. She tells them that **Lexus**’ forces are imminent, and they have almost no time to escape unnoticed. **Noah** still refuses to leave, and **Olivia** tells him that if he stays, they stay. Dark soldiers burst into house, with squad surrounding entrance.
142. Battle Flashback 1 – Dark Squadron try to kidnap Noah
143. Scene - The group gather their composure, and **Craig** urges one more time for **Noah** to follow, and he agrees. He leaves a note, which the other force does not get due to the town burning down.
144. Town Exploration - Ruined town, Shops, etc.
145. Scene – The group exit town, where a larger squad is posted, expecting **Noah** to try and escape. Unsure where to go, **Azure** suggests losing them in the forest, which means battering through them.
146. Battle Flashback 2 – Dark army stand between them and the Western Forest.
147. Scene – The group push on toward the forest, when they are besieged by another squad at the forest fringe.
148. Battle Flashback 3 – Dark army’s last effort before losing their target.
149. Scene – The group runs deep into the forest, and they start seeing the trees becoming more and more wilted, as if something is killing them from within the forest. They find the ancient chapel in a spooky clearing. As they are about to enter to hide, Darkling creatures manifest around them, forcing them to fight.
150. Battle Flashback 4 – Strong Darklings put Noah to the test.
151. Scene – **The God**’s voice booms to **Noah**, telling him that he needed to be tested. He is informed that he passed, that he is ready to confront **Lexus**. He is given the flaming sword, and is told by the god that even now, his allies, believing him captured have over-extended themselves and are in grave danger of dying by **Lexus**’ hands. **God** wishes them luck and teleports the group to *Shrine of Solitude*. **END FLASHBACK**
152. Scene - Force reach shrine. **Huun** and **Azure** are unsure of the Shrine.
153. Scene – **Noah**, **Sharna** and **Gerrard** inside Shrine. They are told how to stop **Lexus**'s plan
154. Battle 26- Shrine Protection. Dark Creatures attack the shrine.
155. Scene - Force notices the increase in power of the Dark Creatures in such a short time. They decide they must reach the next town as soon as possible.
156. Scene - Force decides to head towards the town- *Ohran* on the border and make the final march from there.
157. Town Exploration - *Ohran*. Upgraded shops etc
158. Scene - Town leader tells the Force of the increase in the power of dark and relates it to a chasm to the west (previously unavailable). He recognizes the cursed blade they carry as the Holy Blade.
159. Scene - The Force question a storyteller in town about the Blade. If it is cursed, why is it known as a Holy Blade? 34 (**Amos**) says they must strike at the heart of darkness with the Sword to purify the Blade and turn it Holy. **Amos** joins.
160. Scene - At the chasm, the Force notices a pocket of Dark energy. They have to fight through to the pocket to purify the blade.
161. Battle 27 - Extremely strong dark enemies (constant regeneration until a pod is defeated)
162. Scene - After the battle, **Noah** pierces the pocket of Darkness. Just before **Noah** is able to, the god from earlier appears and attempts to persuade the Force to leave the pocket and deal with the main threat, **Lexus**.
163. Scene - Force confronts the god about his sudden appearance and why he wants to stop the force attacking the pocket of darkness.
164. Scene - God is revealed as a dark god. He reveals that the force have been following **Lexus** simply to take him out of the equation. The god reveals his plans to take the power that **Lexus** wants for himself. The Force attempts to defy the God. **Noah** pierces the dark pocket, and the Cursed Blade turns into the Holy Blade.
165. Scene - Enraged, the god summons creatures to attack the Force whilst he escapes to take **Lexus**’ power for himself
166. Battle 28- Creatures of Darkness.
167. Scene - Force, now clear set, head back to *Ohran* to regroup.
168. **End of chapter 7**.
169. Town Exploration - Shops etc.
170. Scene - Force decides to march on to *Erium* to defeat the God and **Lexus** in the Sanctum of the Lords.
171. Scene - Force prepares to depart for *Erium*.
172. Town Exploration - Shops, etc (**Blacksmith**)
173. 35 **(Maya)** joins party (preliminary)
174. Scene - Force departs and crosses the border into *Erium*.
175. Scene - Force meets a huge dark army, placed in the way by **Lexus** and **Mistal**, and lead by **Gulwin**.
176. Battle 29 - Push into the enemy territory towards *Erium*.
177. Scene – **Maya** purges the possessing devil, but **Gulwin**’s wounds are too severe, and he begins to die. **Maya** stays at her father’s side, whilst **Gerrard** draws his sword to end it. **Gulwin**, knowing he is about to die, reveals he is himself once more; the devil purged, and explains the true purpose of **Maya**, **Gerrard** and **Noah**; that **Maya** is the key to maintaining the seals, **Noah** is the sworn guardian of the heirs of *Signus*, and that **Gerrard** is the key to restoring the seals in the event of their destruction. He passes the Sword of the Seal to **Gerrard**, and tells him that it is the one thing that can destroy the throne and restore the seals. (Generic statements of proudness etc before he dies.)
178. Scene –**Gulwin** dies. Force enters *Erium*. Dead guards lay scattered around the town Darklings attack the force upon entry to the castle gates.
179. Battle 30 - Force entry to *Desolation’s Heart* against the darklings
180. Scene - Force enters *Desolation’s Heart* to confront **Lexus**
181. Scene - Dark, Undead versions of **Stone**, **Gulwin**, **Raltis**, and **Nokajiku** are raised by **Lexus** to attack Force. Force Splits into two in order to attack two generals each
182. Battle 31 – Force battles Undead **Stone, Gulwin, Raltis, Nokajiku**
183. Scene - Force confront **Lexus** and **Mistal**.
184. Final Battle (32) - **Lexus** and **Mistal** with many strong enemies.
185. Scene - Defeated, **Mistal** uses her power to release the seal on the Throne of Kings. Weakened **Lexus** sits on Throne and uses the seals/speaks the words of power (whichever).
186. Scene - **Lexus** gains power, whilst the Force is unable to stop him. Still weakened however, the Dark God merges with the **Lexus** as he approaches the force to attack. The Dark God paralyses the Force.
187. Scene - Merge of **Lexus** and the Dark God. Maya releases the Force from their paralysis and heals them all to fight again using her holy powers.
188. Final Battle (33) - Against the merged God and **Lexus**. Extreme Powers, many difficult enemies (A few main characters might have a line)
189. Scene Force defeats the **Dark God** and crowds around his body. **Maya** points out his flawed plan in joining with a human. The **Dark God** admits his mistake but says that there will always be darkness.
190. **Noah** plunges his sword into the **Dark God** and **Gerrard** raises his sword to seal the releasing power of the **Dark God**. The expulsion of power begins to collapse the shrine.
191. Scene - Force watch as the shrine collapses, explodes and releases a fallout pulse, and crumbles as the Force flees the area.
192. Scene – **Sharna** remembers King Erium so her, **Noah**, and **Maya** rush to find him while Gerrard leads the rest of the Force to safety. **Maya** again uses her powers to free the King.
193. Scene – The king thanks **Noah** and asks that he get his friends together in the throne room so that he can talk to them all.
194. Scene – The Force is standing around the throne room and the king thanks them all for their strength and courage. **Noah** states that he wants to stay in *Erium* to rebuild the town and start fresh. He wants to do his duty to the seals and protect them. He proposes that he rebuild the city and that anyone that wants to stay and help (and even live there if they wish) is more than welcomed to do so. **Noah** also requests that some members of the Force return to *Nahariya* to help rebuild the burned down town.
195. Scene – **Hero, Sharna, Huun**, and citizens are seen rebuilding *Erium*.
196. Scene - **Gerrard** and **Maya** oversee their father’s funeral in *Signus*.
197. Scene – **Azure** and **Krys** are seen flying over *Avaria*.
198. Scene – The ship captain continuously sails east.
199. Scene – The two swords gleam in cases mounted to the wall.
200. **FIN**